

### Mortise Cylinders



#### General Specifications

**Body** – Brass, 1-5/32" (29.37mm) diameter. Six pin tumbler cylinder.  
**Furnished** – Standard with cylinder collar.  
**Length** – 1-1/8" (28.57mm), 1-1/4" (31.75mm), 1-1/2" (38mm), 2" (51mm)  
**Scalp** – Brass, Bronze  
**Keyway** – "A" keyway standard. Arrow sectional keyways available. Consult factory for competitive keyway availability.

#### Finish

US3, US4, US10, US10B, US26, US26D

### Cylindrical Lock Cylinders



#### General Specifications

**Body** – Solid brass pin tumbler 6 chambers. Pinned 5 for Grade 2 Locksets. Pinned 6 for Grade 1 locksets and all hotel locksets.  
**Keyway** – "A" keyway standard. Arrow sectional keyways available. Competitive keyways available.

#### Finish

US4, US26D

### Rim Cylinders



#### General Specifications

**Body** – Brass, 1-5/32" (29.37mm) diameter. Six pin cylinder.  
**Furnished** – With back plate, 2 Screws (2" door max.), tail-piece and cylinder collar.  
**Scalp** – Brass, Bronze  
**Keyway** – "A" keyway standard. Arrow sectional keyways available. Consult factory for competitive keyway availability.

#### Finish

US3, US4, US10, US10B, US26, US26D

### Deadlock Cylinders



#### General Specifications

**Body** – Solid brass pin tumbler, 6 chambers for E & D series deadlocks. E series pinned 5. D series pinned 6.  
**Keyway** – "A" keyway standard. Competitive keyways available.

#### Finish

US4, US26D

	CYLINDER	LOCK	AM/BM	CK	CL	D	E	H	J	K	L	MK	ML	ML	N	Q	RK	RL	S	W	Alarms	Exits
ARROW	MC61xCam		Std																		I/S	Std
	96C (single cylinder)					Opt	Std		Std													
	96DC (double cylinder)					Opt	Std															
	692C (single cylinder)					Std	Opt		Opt													
	692DC (double cylinder)					Std	Opt															
	600HD				Std			Std			Std		Std			Std					Std	
	S600HD																		Std			
	100C				Std								Std									
	RC62																				0/S	Std
	RC63										Std											
	C16CR-16/C16CR-27xCam		Std																		I/S	0/S
	C16RCR-16/C16RCR-27																				0/S	I/S